



Tutorial: GeoServer Scripting with Python and RESTConfig

MODULE 1: Installing GeoServer



GeoServer Configuration

- How is it organized?
 - Hierarchy!
 - Workspace -> Store -> Resource
 - Layer <-> Resource
 - Layer -> (many) Styles
 - LayerGroup -> Layers + Styles
 - Store == DataStore or CoverageStore
 - Resource == Coverage or FeatureType



GeoServer Configuration

- What are the parts?
 - **Workspaces:** published namespace, organization
 - **Stores:** connection parameters, db pooling, etc.
 - **Resources:** individual datasets
 - **Layer:** styles, service details
 - **Style:** just an SLD file



REST API

- Uses that hierarchy!
- GET in XML, JSON
- POST in the same formats

A vertical strip on the left side of the slide shows a topographic map with contour lines and labels such as 'LEDGE', 'WEST', 'TILLIES', and 'RIDGE'.

Quick n' Dirty

- HTTP GET
- Edit
- HTTP POST (don't forget content-type!)



Why gsconfig.py, then?

- Edit multiple items
- Inspect the content programmatically



Installation

- For basic use:

```
pip install
```

```
https://github.com/dwins/tarball/master
```

- For hacking:

```
git clone
```

```
git://github.com/dwins/gconfig.py
```

```
cd gconfig.py
```

```
python setup.py develop
```



Examples!

- Querying
 - All layers using a particular style
 - All attributes used in a layer's styles?
 - Do all resources in a workspace use the same projection?



Examples:

- Writing:
 - Import a Shapefile into a PostGIS database
 - Avoid reusing styles between layers by copying
 - Ensure all layers in a workspace advertise the same native bounding box







